## The Turn-Over Card

The discovery of a chosen card by having it mysteriously turn over in the deck has been popular in the repertoire of magicians, and many have been the ways of accomplishing it.

This method is just a simple, easy way of working the effect without complicated manipulative moves.

## EFFECT:

A card is freely selected, looked at, and remembered by a spectator. It is replaced in the center of the deck, which, in turn, is shuffled. Performer says that an easy way to locate a card mixed up in the deck is to call it and have it appear on top of the deck. He shows the top card, but spectator says that it is not the card he selected. "Oh, well," says the performer, "if the card will not obey for me, perhaps it will for you. By the way, what was your card? The eight of clubs? Say 'Eight of clubs turn over'." When the spectator says this, the magician fans open the cards, backs toward audience, and, sure enough, the selected card, the eight of clubs, has reversed itself in the deck.

## PRESENTATION:

A card is freely selected from the deck, returned to the center, and by means of simplified pass is brought to top of deck. Cards can be shuffled, if desired, still keeping chosen card at top of the deck.

"A card has been freely selected, looked at, and remembered by the gentleman here. Somewhere among fifty-one other cards that particular card is resting himself. It is like a needle hidden in a haystack. However, cards are subject to call, and I have but to say 'Card, jump up on top of the deck and it jumps'."

As you say this, lift up the two top cards as one. You apparently show the top card, but it is in reality the second one that you expose. We will say that the three of hearts happens to be the second card.

"Was that your card?"

Show double card to spectator as one, and then place it on the deck face up. The deck is held back up (Fig. 33). Square



up cards, and then hold them so that the three of hearts is turned away from audience and the face card of deck proper is turned towards them.

Spectator, of course, has said that the three of hearts was not his card.

"No? That is strange. Ordinarily when I tell a card to jump to the top of the deck, up it jumps."

As you are talking, remove the three of hearts (Fig. 34),



which leaves the eight of clubs exposed, facing you. Audience must not see the eight. The three of hearts is placed on the front of deck facing audience.

"Oh, well, if the card will not obey me, perhaps it will you. By the way, what was your card? The eight of clubs? No wonder; you see the eight of clubs comes between the seven and nine of clubs in his relationship, and because he has troubles with his relations, he will not jump to the top of the deck."

Cut the deck so as to bring the eight spot to the center of the deck. The eight spot, of course, is reversed among the other cards.

"However, I believe you have the power to handle the eight of clubs even better than I, even to do something harder than jump to the top of the deck. Suppose we have him turn around in the deck. Say 'Come, eight of clubs, and turn around in the deck'."

When spectator has complied with the request, fan open deck with both hands so that backs of cards are towards audience. When you come to the eight of clubs (Fig. 35), say:

"The eight of clubs has not only turned around, but it has also TURNED COMPLETELY OVER."

